

The technology today

The challenges

Some new Technology Directions

Agenda









WORLD'S LARGEST TECHNOLOGY PLATFORM











Smartphone: our most personal device



DOWNLOADED APPS in 2013

~106

Avg. number of daily app launches by US Android users

~64%

In Brazil used them to watch video in a web browser



~80%

Chinese users sleep with them at arm's reach

~78%

On global basis use them to play games

Mobile is redefining computing





Mobile Era



CPU-centric (Gigahertz race)



Always on

Always connected

Always with you

(System level innovation)

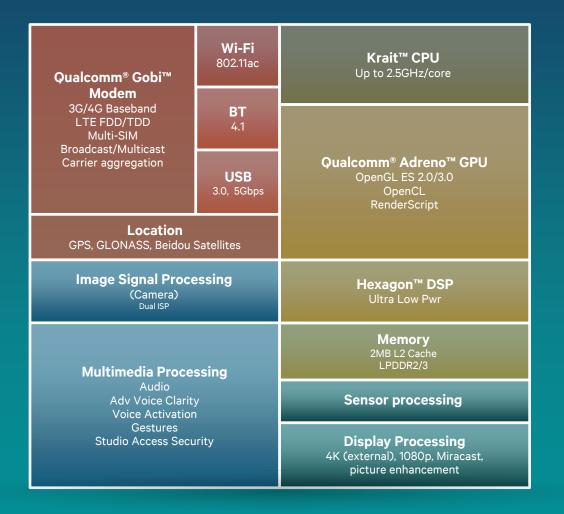
User experience oriented

~7 BILLION

cumulative smartphone unit sales forecast between 2013–2017

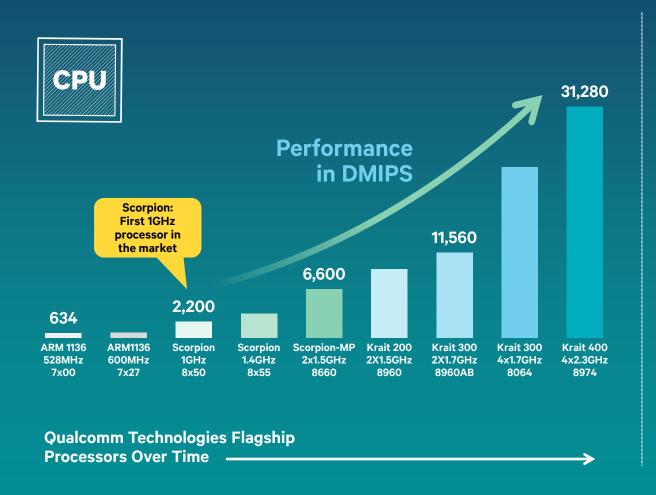
Comprehensive platforms at the heart of mobile computing

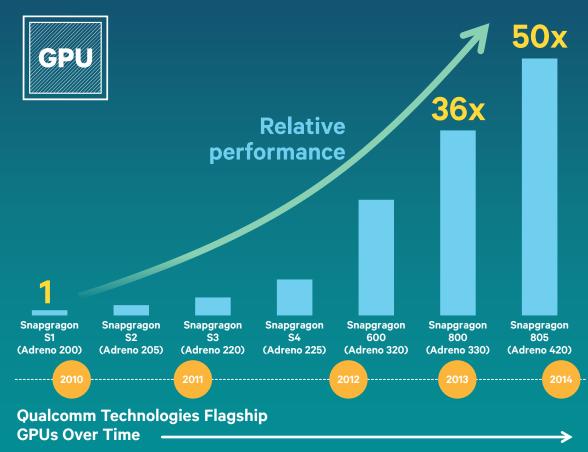
Integration of multiple specialized cores on a single-die SoC



Mobile devices getting more powerful

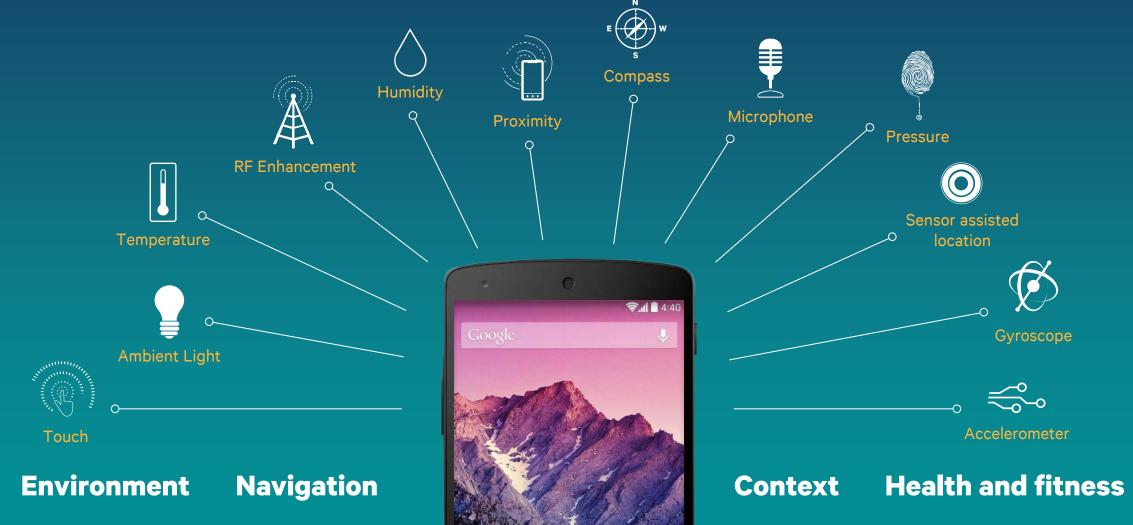
Faster processing, better graphics, longer battery life enabling breakthrough experiences





Evolution of integrated sensors

Technologies enabling the "Digital 6th Sense"



Industry preparing for 1000x

Industry preparing for

1000x data traffic growth*

Richer content

more video

More devices

everything connected

Bestseller example:



5.93 GBMovie (High Definition)



2.49 GB Movie (Standard Definition)



0.0014 GB Homepage



Game for Android



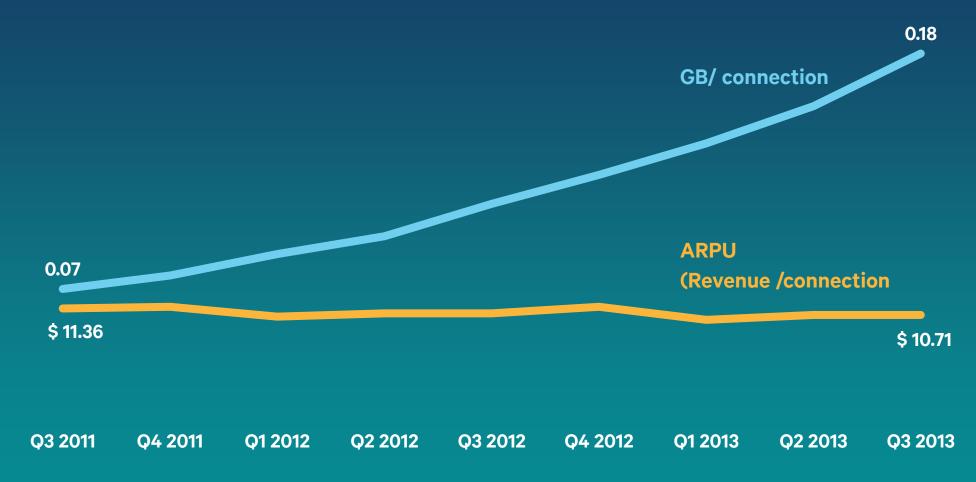
0.00091 GB

Interconnected device forecast in 2020²

Cumulative smartphone

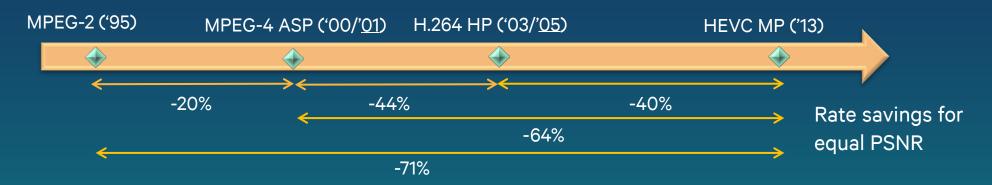
forecast between 2013-2017¹

Traffic growth outpacing operator revenue



Example of ARPU and traffic for a major asian operator Sources: GSMA Intelligence, Feb. '14

HEVC (H.265) Performance

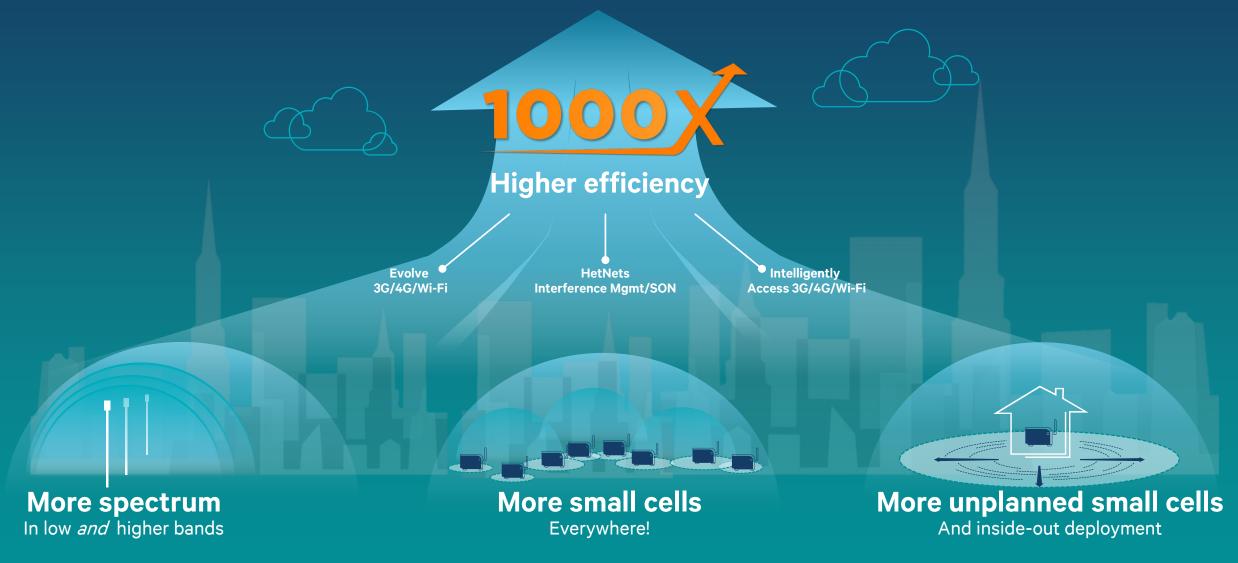


• HEVC gains over H.264 are on average higher for higher resolutions and for low delay configuration.

Content	HEVC vs. H.264 - Rate Savings for Equal PSNR		
	Random Access	Low Delay (B)	Low Delay (P)
4k x 2k @ 30 fps	-43%		
1080p @ 24 fps	-44%	-50%	-49%
WVGA @ 30 & 60 fps	-34%	-40%	-43%
WQVGA @ 30 & 60 fps	-31%	-35%	-38%
720p @ 60 fps (Video Telephony)		-49%	-56%
Average	-38%	-43%	-46%

 Subjective gains (measured by MOS score) higher than objectives gains measured traditionally by PSNR, average reduction over 50% over H.264.

Rising to meet the 1000x mobile data challenge



Technologies for small cells everywhere

All venues; residential, enterprise, metro, indoor, outdoor and multiple deployment models

Highly compact, low-cost Small Cells

To enable densification & ease of deployment

Self-organizing networks (UltraSON)

To enable low cost hyper-dense deployments



Interference Management

So that capacity scales with small cells added

Backhaul Solutions

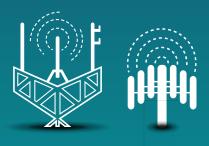
Fixed, wireless, relays
User provided

UltraSON is Qualcomm's suite of Self Organizing features for small cells.

We need to make best use of all spectrum types for 1000x

Licensed Spectrum

Auctions of cleared spectrum for 3G/4G



Exclusive use

Industry's top priority, ensures quality of service (QoS), mobility and control

Shared Licensed Spectrum

Complementary licensing for 3G/4G: Authorized/Licensed Shared Access (ASA/LSA)



Shared exclusive use

ASA/LSA required when government spectrum cannot be cleared within a reasonable timeframe, or at all locations

Unlicensed Spectrum

Multiple technologies (Wi-Fi, LTE in unlicensed, BT & others)



Shared use

Unpredictable QoS, ideal for local area access, and opportunistic use for mobile broadband

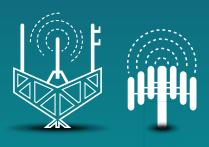
Towards WRC-15

- WRC-15 November 2015
- JTG 4-5-6-7
 - Goal is to complete the CPM-15 report by June 2014
 - Agenda item 1.1: considering additional spectrum in support of IMT and other mobile broadband services
 - Agenda item 1.2: usage of the 694-790 MHz band in Region 1 for IMT
- Bands in Discussion for Agenda Item 1.1
 - 470-806 MHz currently broadcast (some has been assigned for mobile)
 - L -band 1300-1400/1427-1530 MHz currently earth exploration satellite, aeronautical mobile telemetry (AMT), digital sound broadcasting, and fixed services
 - 2025-2110 MHz and 2200-2290 MHz currently co-primary basis to space services
 - 2.7-2.9 GHz currently used by aeronautical radio navigation, maritime navigation and radiodetermination services
 - 3.4-4.2 GHz currently satellite C-band
 - 5 GHz RLAN bands 5350-5460 MHz and 5460-5470 MHz currently satellite, space and radio navigation

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Near-Term Solutions to Wi-Fi Network Issues

Getting to Carrier Grade WiFi

- Some of the field-issues in current Wi-Fi networks currently could addressed in the WFA
 - Using selected features from existing IEEE addendums
 - 11ai (Faster connection and handoff signaling, reduction in probe storms)
 - 11k (Efficient measurement & management of radio resources)
 - 11v (Improved network management)
 - Agreeing on best practices and testing to prevent poorly behaving devices
 - More airtime for user traffic by reducing Probe request/response traffic
 - More consistent AP return codes and resulting STA behaviour to prevent "association storms"
 - Efficient use of airtime by managing low data rate users.

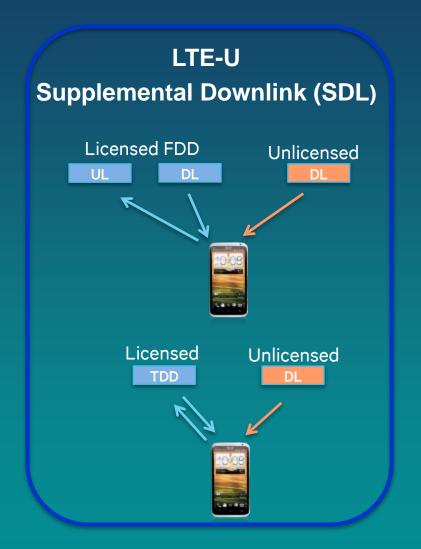
Extending LTE to Unlicensed Spectrums Helps Mobile Operators

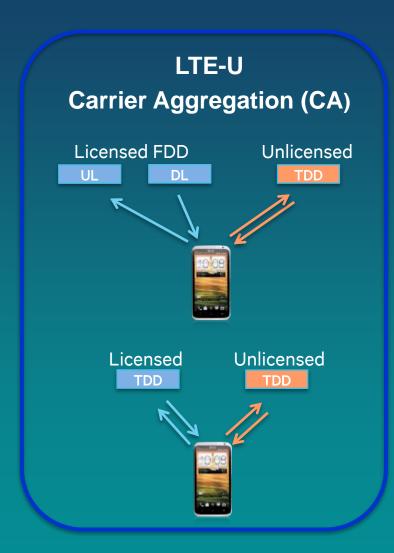


- High penetration in smartphones
- Good opportunistic offload tool used by many wireless operators
- Evolving towards 802.11ax (HEW) for higher efficiency

- Optimized offload performance with tighter integration with LTE network
- Provides greater range and capacity compared to 802.11n/ac
- Builds on LTE scale and ecosystem which addresses entire system
- LTE carrier transmitted according to unlicensed spectrum regulations

LTE-U* Carrier Aggregation Modes





- Anchor carrier is on licensed spectrum
 - Acquisition, access, registration, paging and mobility performed on anchor
 - Control plane signaling, control channels (grants, acknowledgments) and QoS sensitive data sent on anchor
- Secondary carrier uses unlicensed spectrum
 - Opportunistic data offload.

*3GPP is currently using LAA (License Assisted Access)

3GPP has a workshop in June, expect Study Items and then Work Items for Release 13

802.11ah Value Proposition – 3rd Band Wi-Fi

Internet of Things & Extended Range Applications

802.11g 2.4 GHz 802.11n 2.4 & 5 GHz 802.11ac 5 GHz 802.11ah (sub 1 GHz)

Rich Data Rates

150Kbit/s ~ 78 Mbits/s per spatial stream (sensor, audio, security camera, internet) 1,2,4,8,16 MHz bandwidths

Improved Range

10 dB link budget advantage over 2.4 GHz technologies, 1 MHz & 2 MHz mandatory modes

Low Power

Whole home sensor coverage without power amplifier

Scalable

Support thousands of nodes

IP connectivity

Same as Wi-Fi

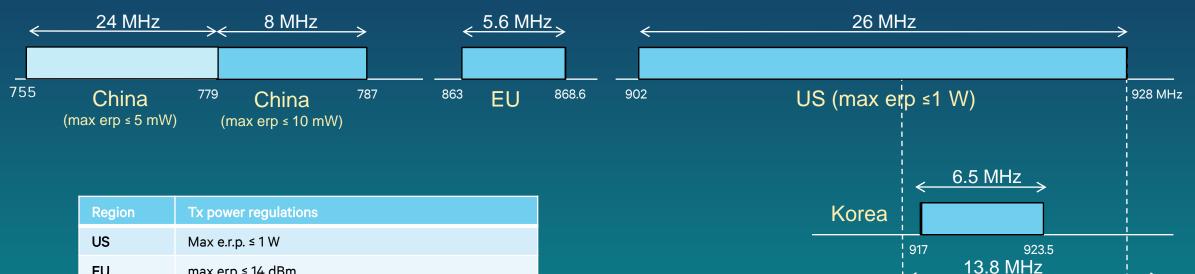
Outdoor Coverage

Support for larger delay and doppler spreads, support for relays

Wi-Fi ecosystem

WFA certified interoperability and Wi-Fi user experience

Tentative Spectrum Availability in Key Geographies



US

Max e.r.p. ≤ 1 W

EU

max erp ≤ 14 dBm

PSD ≤ -4.5 dBm/100KHz (863~868.6MHz)

PSD ≤ 6.2 dBm/100KHz (865~868MHz)

Korea

3 mW or 10 mW (920.6~923.5MHz and six 200 KHz channels below 920.6 MHz)

China

Max e.r.p. ≤ 5 mW (755 – 779 MHz)

Max e.r.p. ≤ 10 mW (779 – 787 MHz)

Max e.r.p. ≤ 10 mW (779 – 787 MHz)

Max BW ≤ 1 MHz

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Japan

(Max BW = 1MHz)

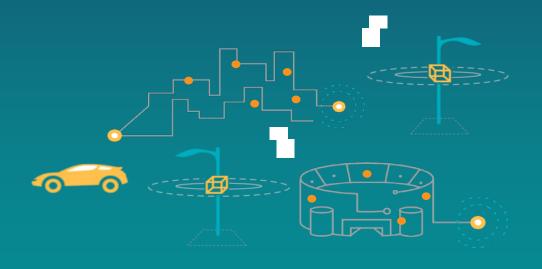
915.9

929.7

928 MHz

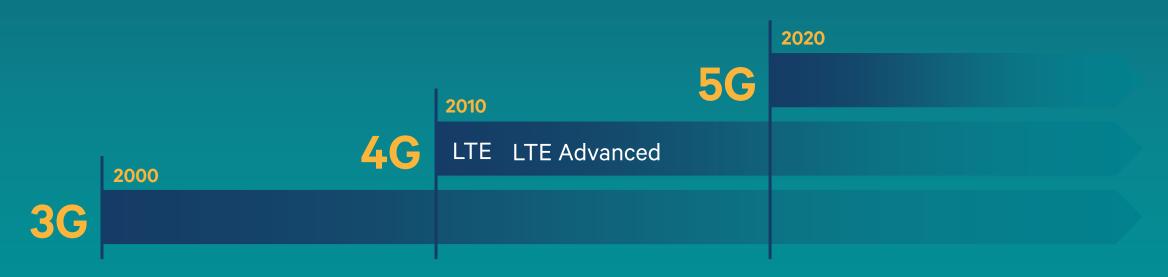
802.11ax High Efficiency WLAN (HEW)

- Next major IEEE 802.11 standard with a goal of improving Wi-Fi network throughputs in 2.4/5
 GHz bands (.11 -> .11b -> .11a/g -> .11n -> .11ac -> .11ax)
 - Study group completed work in March
 - 802.11ax task group expected to begin in May
- Targets and scope
 - PAR: Four times improvement in the average throughput per station in a dense deployment scenario
 - Throughput is measured at the MAC data service access point
 - "Expected to provide improvements of 5 10x"
 - Maintaining or improving the power efficiency per station
 - Enabling backward compatibility and coexistence with legacy IEEE 802.11 devices operating in the same band

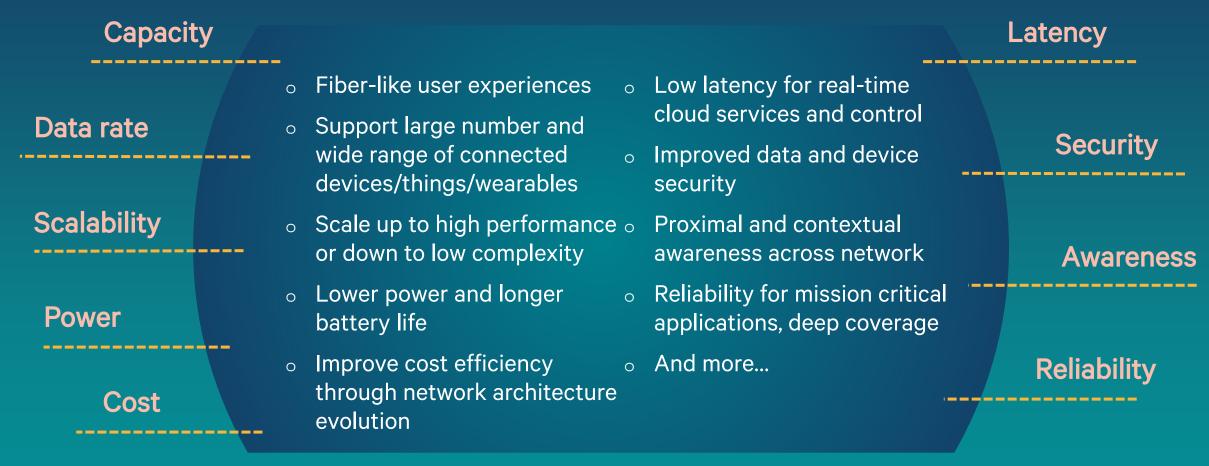


5G is about enabling new services and devices, connecting new industries, and empowering new user experiences

Qualcomm aims to be a leading force in bringing 5G to life



Broader dimensions of improvements will drive new 5G services



A unified 5G design that is scalable and adaptable across extreme variation of use cases





6-10 DECEMBER 2015 SAN DIEGO, CA, USA CONNECTING ALL THROUGH COMMUNICATIONS



Thank you

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